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automatically generating, by a computer, a story based on a theme, wherein said automatically generating comprises:

selecting a theme of said story;

examining elements of said theme and instantiating said theme; and

using said theme to select and control other aspects of the story generation,

wherein elements of the theme of the story are expounded upon in a simulation engine in the computer to further generate a plot of the story which employs knowledge-generated characteristics, relationships, and events.